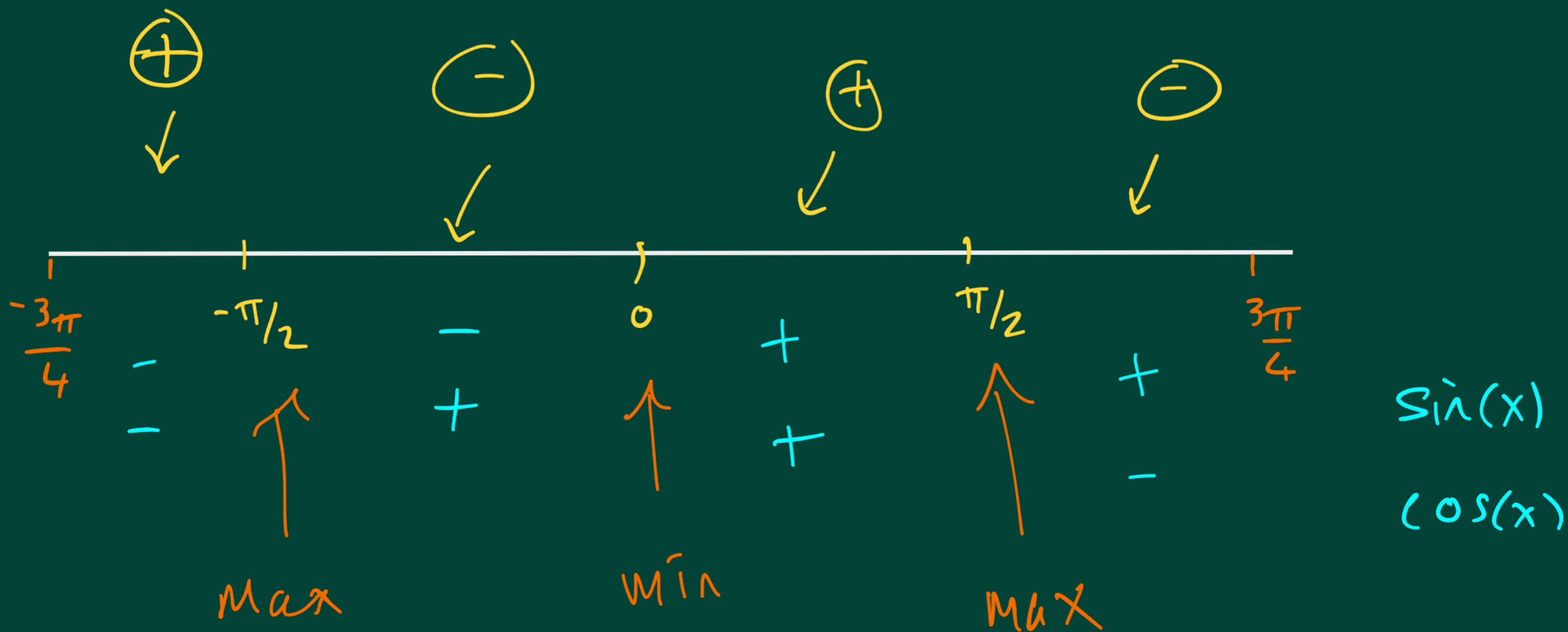


Ex: $g(x) = 1 - \cos^2 x$, $-\frac{3\pi}{4} \leq x \leq \frac{3\pi}{4}$

$$g'(x) = 0 - 2\cos(x)(-\sin(x)) = \underline{2 \sin(x) \cos(x)}$$

$$= \underline{\sin(2x)}$$

$g'(x) = 0 \iff x = 0, \frac{\pi}{2}, -\frac{\pi}{2}$



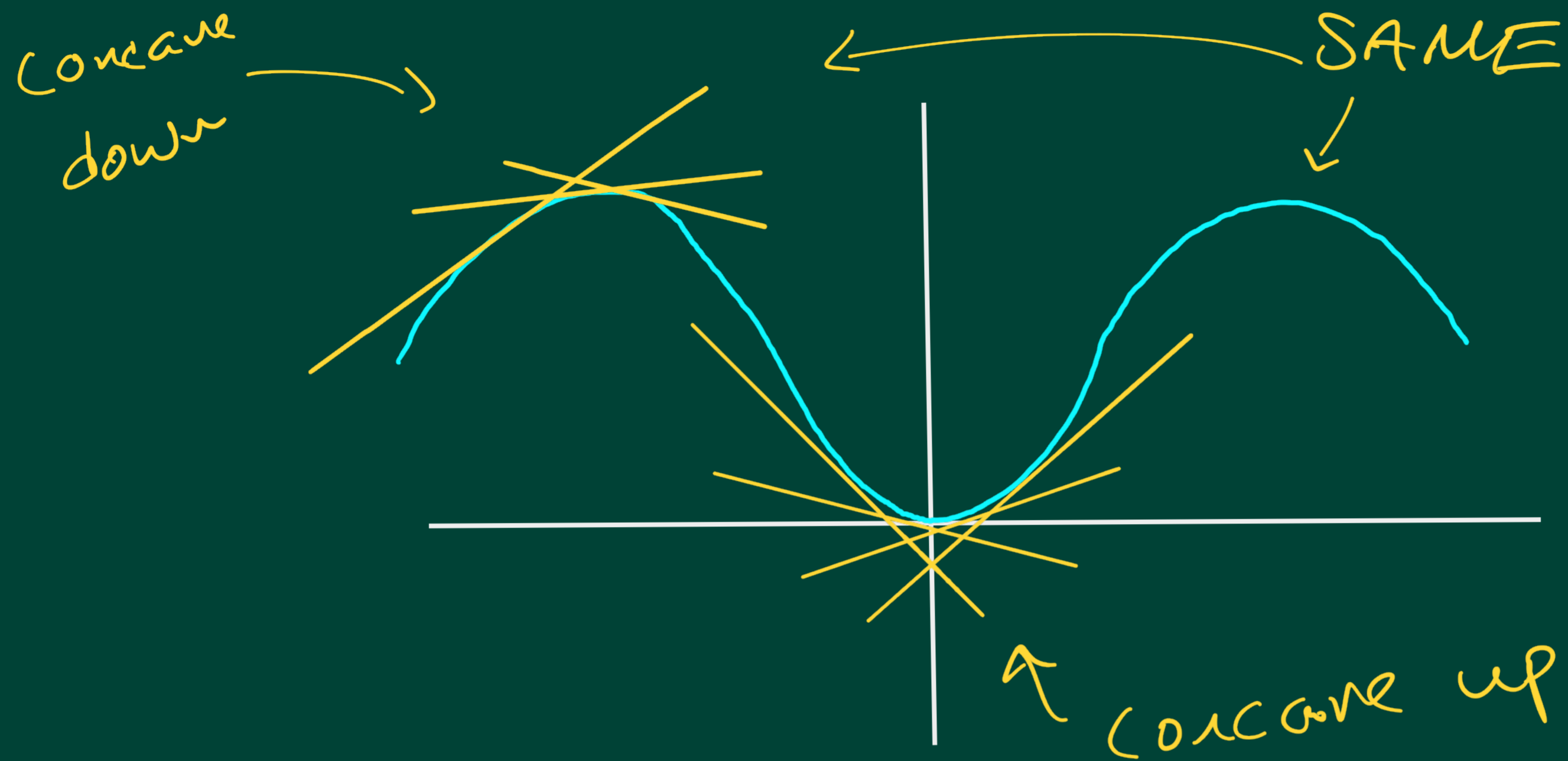
without Calculus

$$g(x) = 1 - \cos^2 x = \sin^2 x$$

$$0 \leq \sin^2 x \leq 1$$

Max value is $g(x) = \sin^2 x = 1$ @ $x = \pm \frac{\pi}{2}$

min value is $g(x) = 0$ @ $x = 0$



$$g''(x) = 2\cos(2x)$$

$$g''(x) > 0 \Rightarrow 2\cos(2x) > 0 \Rightarrow \cos(2x) > 0$$

$$\Rightarrow -\frac{\pi}{2} < 2x < \frac{\pi}{2} \Rightarrow \boxed{-\frac{\pi}{4} < x < \frac{\pi}{4}}$$

Exercise: Solve $g''(x) < 0$
and identify where graph is
Concave down.

Where are the pts of Inflection?

Step 1: Solve $g''(x) = 0$

Step 2: "Check for switch in sign."

$$2\cos(2x) = 0$$

$$\cos(2x) = 0$$

$$2x = \pm \frac{\pi}{2}$$

$$x = \pm \frac{\pi}{4}$$

Concave up : $(-\frac{\pi}{4}, \frac{\pi}{4})$

Concave down : $(-\frac{3\pi}{4}, -\frac{\pi}{4}) \cup (\frac{\pi}{4}, \frac{3\pi}{4})$

Hence, $\pm \frac{\pi}{4}$ are inflection pts.

Example:

$$f(x) = x^4 - 4x^3 + 10$$

$$(a) \quad f'(x) = 4x^3 - 12x^2$$

$$f'(x) = 0$$

$$4x^3 - 12x^2 = 0$$



$$4x - 12 = 0$$

$$x = 3$$

$$4x^2(x - 3) = 0$$



$$x^2 = 0$$

or

$$x = 3$$

$$x = 0$$

Careful!

$$(b) \quad f''(x) = 12x^2 - 24x = 12x(x-2)$$

$f''(0) = 0 \leftarrow$ 2nd derivative test
is inconclusive

$$f''(3) = 108 - 72 = 36 > 0$$

\uparrow 2nd derivative
says local
mi.

$f'(x)$:

$4x^2$

$x-3$

(-)

+

-

(-)

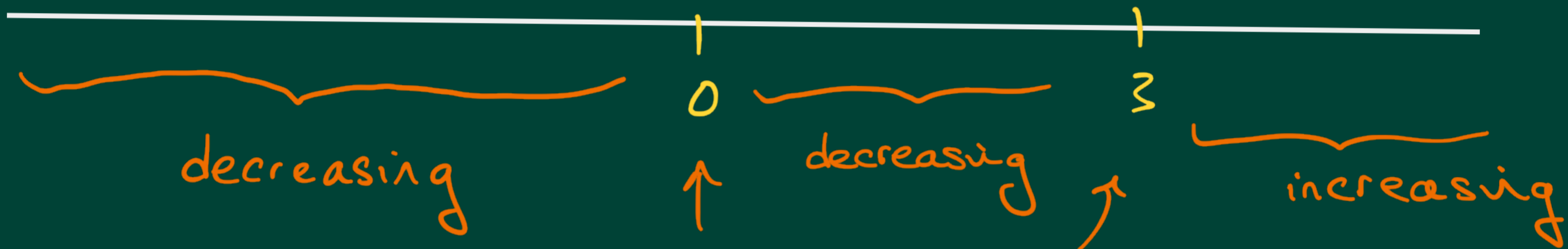
+

-

(+)

+

+



critical pts

$f''(x)$:

$12x$

$x-2$

(+)

-

-

(-)

+

-

(+)

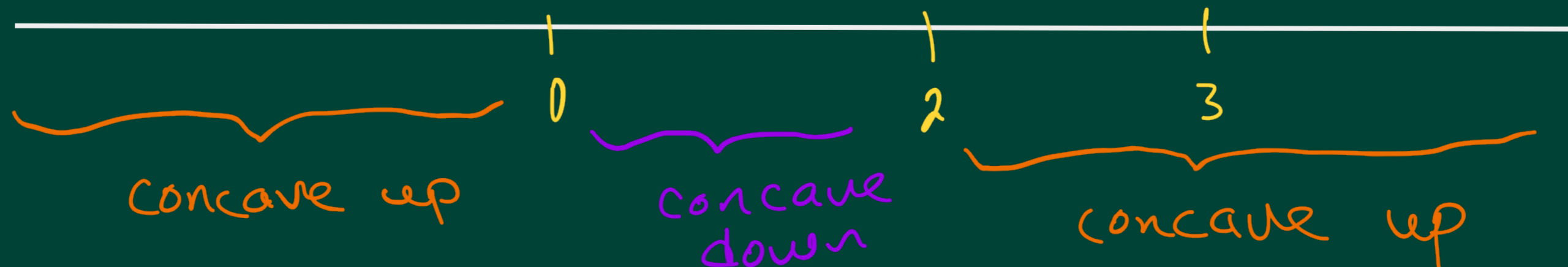
+

+

(+)

+

+



$$f(x) = x^4 - 4x^3 + 10$$

points of interest

$$f(0) = 10$$

$$(0, 10)$$

$$f(2) = 2^4 - 4(2)^3 + 10 = -6$$

$$(2, -6)$$

$$f(3) = 3^4 - 4(3)^3 + 10 = -17$$

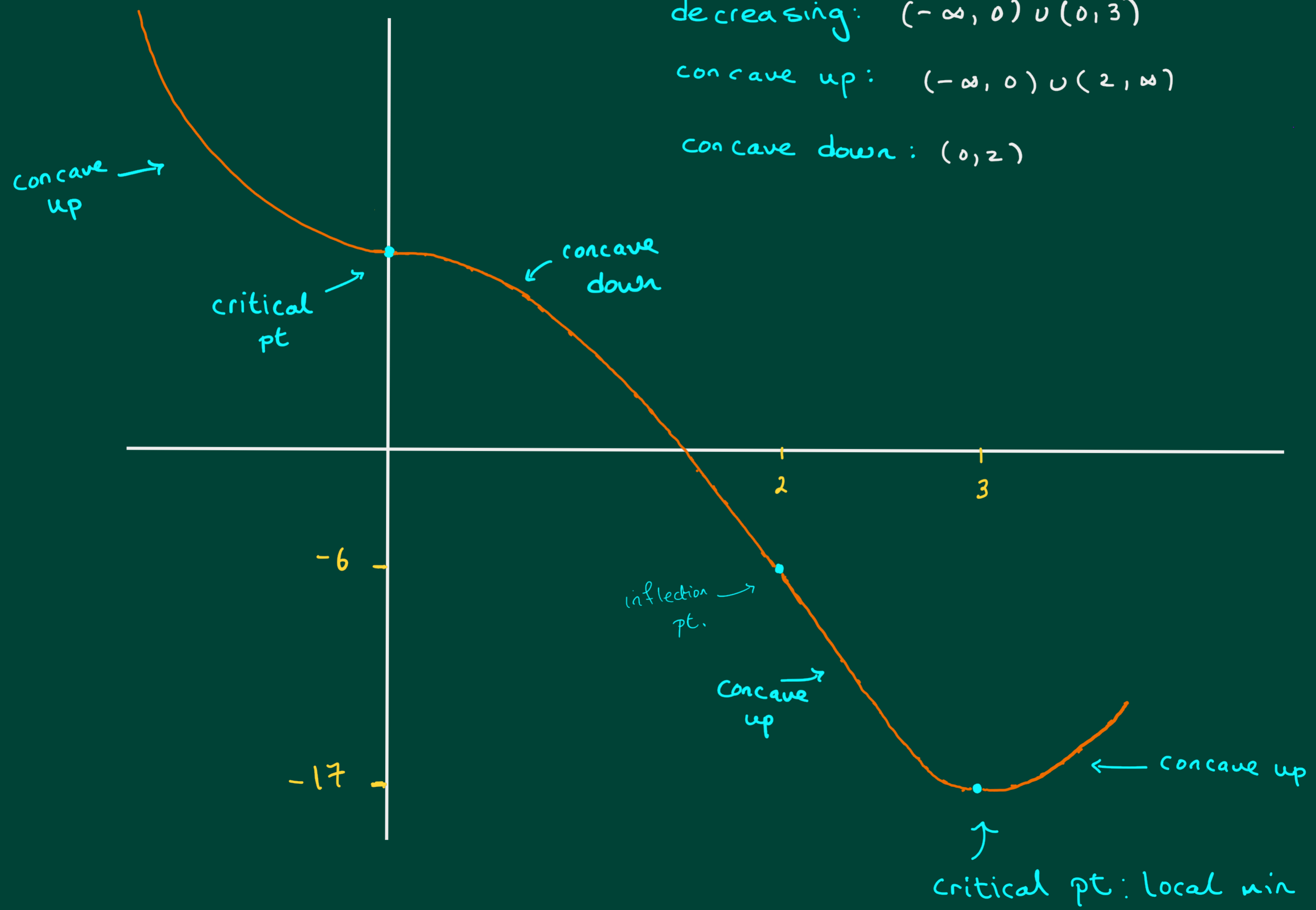
$$(3, -17)$$

increasing: $(3, \infty)$

decreasing: $(-\infty, 0) \cup (0, 3)$

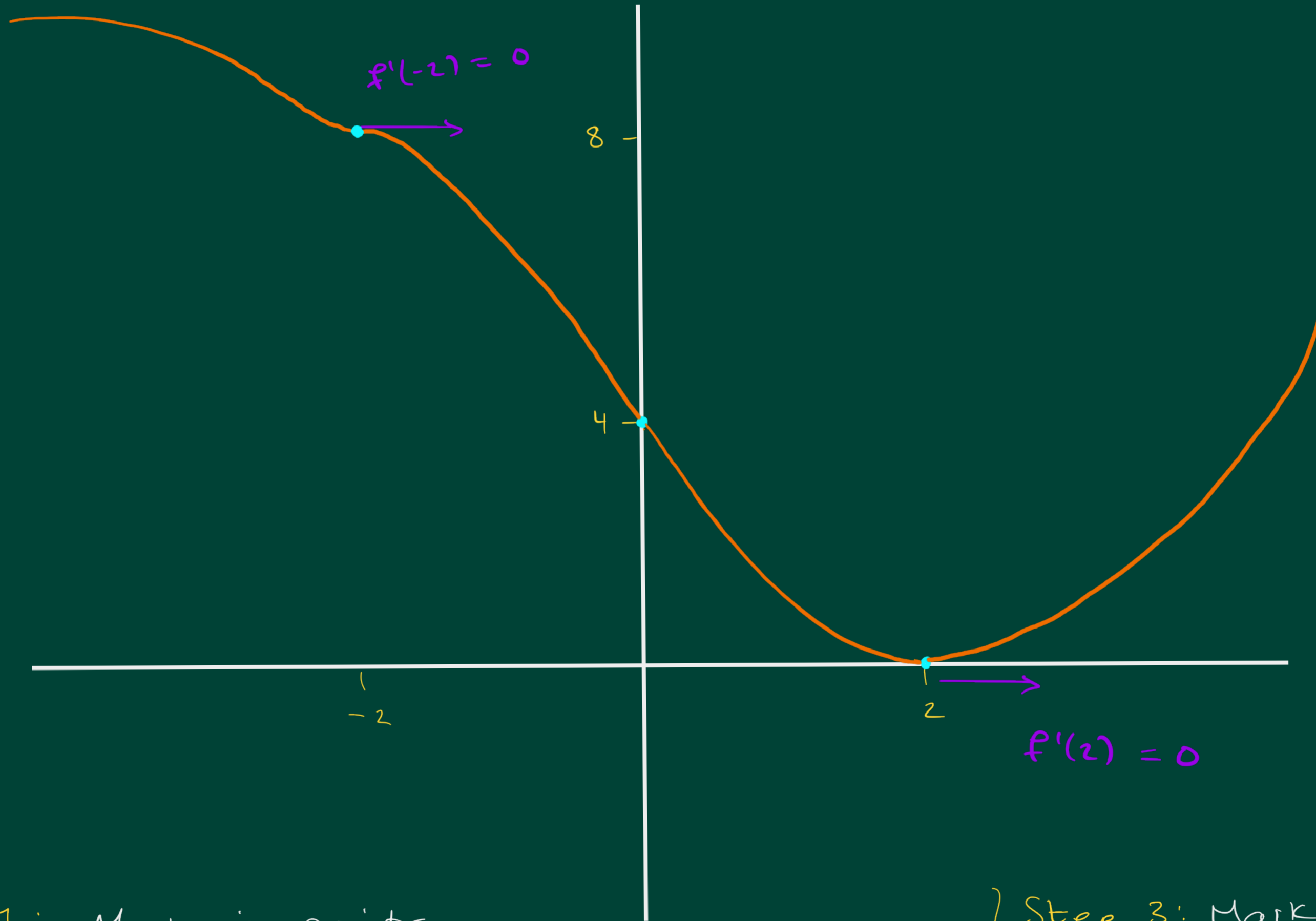
concave up: $(-\infty, 0) \cup (2, \infty)$

concave down: $(0, 2)$



Example:

$$f(-2) = 8, \quad f(0) = 4, \quad f(2) = 0$$



Step 1: Mark in points.

Step 2: Mark in horizontal tangent lines

Step 3: Mark inflection pts.

Step 4: Connect pts with concave up/down curves.